☐ Tentative Specification
☐ Preliminary Specification
■ Approval Specification

MODEL NO.: V420H2
SUFFIX: LE4

Customer:

APPROVED BY **SIGNATURE**

Name / Title _____ _____

Note

Please return 1 copy for your confirmation with your signature and comments.

Approved By	Checked By	Prepared By
Chao-Chun Chung	Ken Wu	Peggi Chiu

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REVISION HISTORY

Version	Date	Page(New)	Section	Description
Ver. 2.0	May 27, 2010	All	All	The specification was first issued.
Ver. 2.1	Aug. 2 , 2010	30 39	7.2 11	Modify color chromaticity. Mechanical Characteristics

1. GENERAL DESCRIPTION

1.1 OVERVIEW

V420H2- LE4 is a 42" TFT Liquid Crystal Display module with LED Backlight and 2 ch-LVDS interface. This module supports 1920 x 1080 Full HDTV format and can display 1.07G colors (8-bit+ FRC). The converter module for backlight is built-in.

1.2 FEATURES

-High brightness (450 nits)

- Ultra-high contrast ratio (6000:1)
- Faster response time (gray to gray average 5.5 ms)
- High color saturation NTSC 72% (72%)
- Ultra wide viewing angle : 176(H)/176(V) (CR≥20) with Super MVA technology
- DE (Data Enable) only mode
- LVDS (Low Voltage Differential Signaling) interface

1.3 APPLICATION

- TFT LCD TVs
- Multi-Media Display

1.4 GENERAL SPECIFICATI0NS

Item	Specification	Unit	Note
Active Area	930.24 (H) x 523.26 (V) (42" diagonal)	mm	(1)
Bezel Opening Area	937.24 (H) x 530.26 (V)	mm	
Driver Element	a-si TFT active matrix	-	
Pixel Number	1920 x R.G.B. x 1080	pixel	
Pixel Pitch (Sub Pixel)	0.1615 (H) x 0.4845 (V)	mm	
Pixel Arrangement	RGB vertical stripe	-	
Display Colors	1.07G	color	
Display Operation Mode	Transmissive mode / Normally Black	-	
Surface Treatment	Anti-Glare Coating (Haze 11%) Hard Coating (3H)	-	

1.5 MECHANICAL SPECIFICATIONS

Item		Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal(H)	-	973.24	-	mm	(1)
	Vertical(V)	-	566.26	-	mm	(1)
	Depth(D)	-	10.8	-	mm	
	Depth(D)	24.6	25.6	26.6	mm	To converter cover
Weight			8150			

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Storage Temperature	T_{ST}	-20	+60	ºC	(1)
Operating Ambient Temperature	T_{OP}	0	+50	ºC	(1), (2)
Shock (Non-Operating)	S_{NOP}	-	35	G	(3), (5)
Vibration (Non-Operating)	V_{NOP}	-	1.0	G	(4), (5)

Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. (Ta ≦ 40 ºC).

(b) Wet-bulb temperature should be 39 ºC Max. (Ta > 40 ºC).

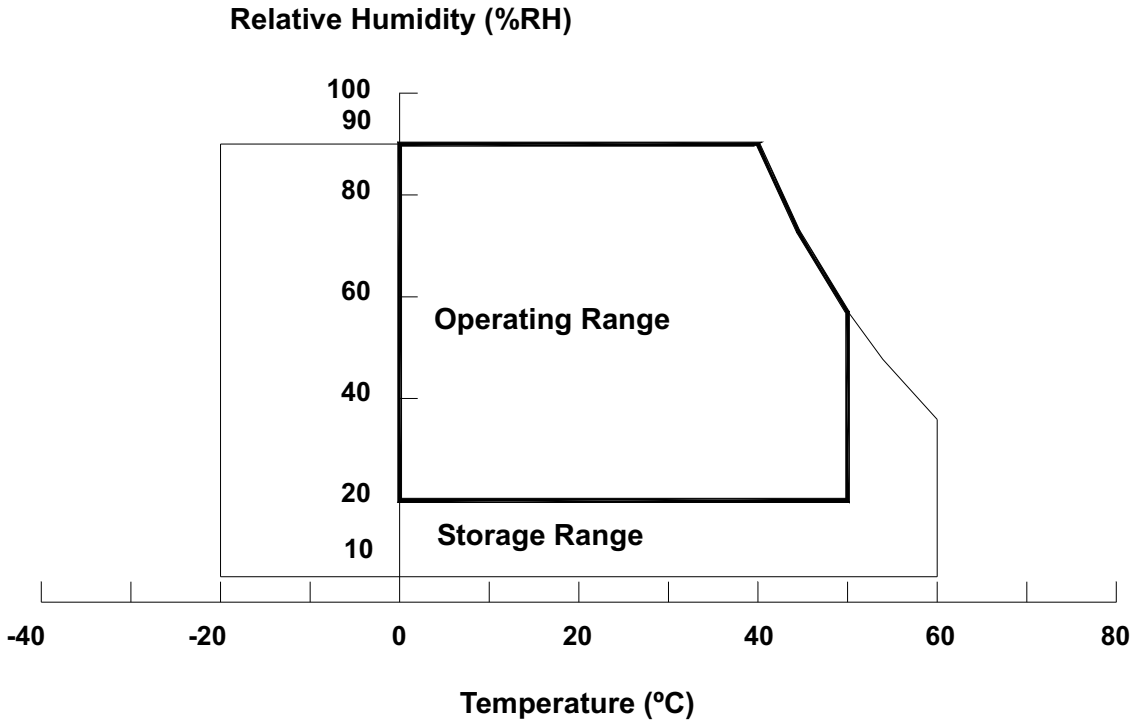
(c) No condensation.

Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 ºC with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 ºC. The range of operating temperature may degrade in case of improper thermal management in final product design.

Note (3) 11 ms, half sine wave, 1 time for ± X, ± Y, ± Z.

Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.



2.2 PACKAGE STORAGE

When storing modules as spares for a long time, the following precaution is necessary.

(a) Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35℃at normal humidity without condensation.

(b)The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.

2.3 ELECTRICAL ABSOLUTE RATINGS

2.3.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	Vcc	-0.3	13.5	V	
Input Signal Voltage	V_{IN}	-0.3	3.6	V	

2.3.2 BACKLIGHT UNIT

Item	Symbol	Test Condition	Min.	Type	Max.	Unit	Note
Light Bar Voltage	V_W	Ta = 25 ℃	-	-	60	V_{RMS}	
Converter Input Voltage	V_{BL}	-	0	-	30	V	
Control Signal Level	-	-	-0.3	-	7	V	

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Functional operation should be restricted to the conditions described under normal operating conditions.

Note (2) No moisture condensation or freezing.

Note (3) The control signals include On/Off Control and Internal PWM Control.

3. ELECTRICAL CHARACTERISTICS

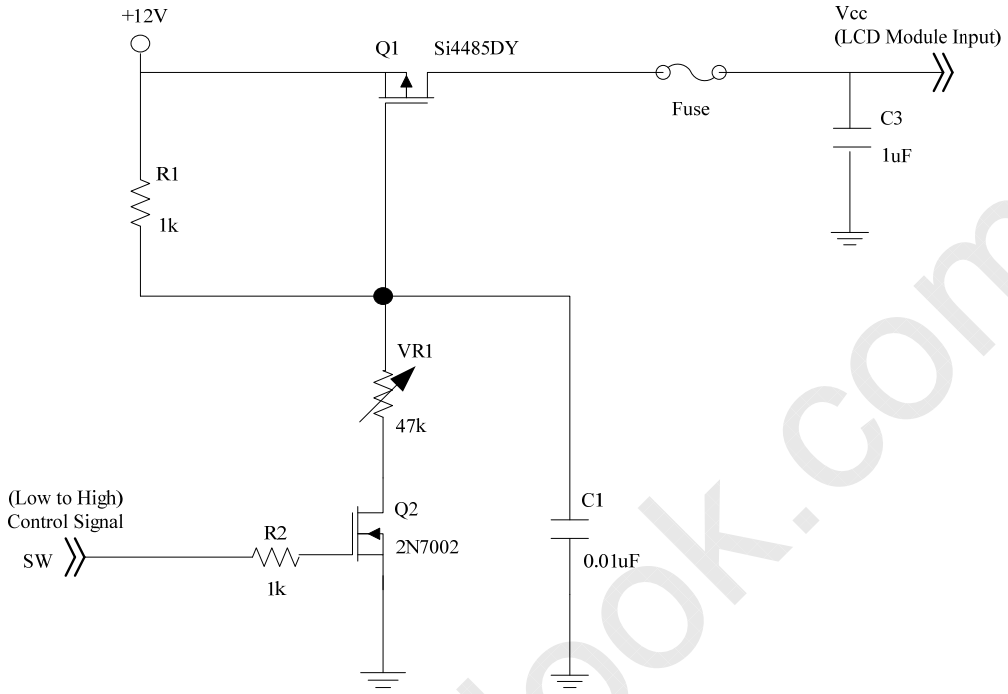
3.1 TFT LCD MODULE

Ta = 25 ± 2 ºC

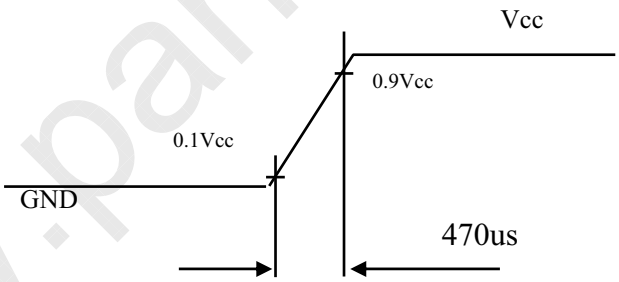
Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Power Supply Voltage		V_{CC}	10.8	12	13.2	V	(1)
Rush Current		I_{RUSH}	-	-	4.2	A	(2)
Power Supply Current	White Pattern	-	-	1.81		A	(3)
	Horizontal Stripe	-	-	1.54		A	
	Black Pattern	-	-	0.58	-	A	
LVDS interface	Differential Input High Threshold Voltage	V_{LVTH}	+100	-	-	mV	(4)
	Differential Input Low Threshold Voltage	V_{LVTL}	-	-	-100	mV	
	Common Input Voltage	V_{CM}	1.0	1.2	1.4	V	
	Differential input voltage	$\|V_{ID}\|$	200	-	600	mV	
	Terminating Resistor	R_T	-	100	-	ohm	
CMOS interface	Input High Threshold Voltage	V_{IH}	2.7	-	3.3	V	
	Input Low Threshold Voltage	V_{IL}	0	-	0.7	V	

Note (1) The module should be always operated within above ranges.

Note (2) Measurement Conditions:



Vcc rising time is 470us



Note (3) The specified power supply current is under the conditions at Vcc =12V, Ta = 25 ± 2 ºC, f_v = 120 Hz, whereas a power dissipation check pattern below is displayed.

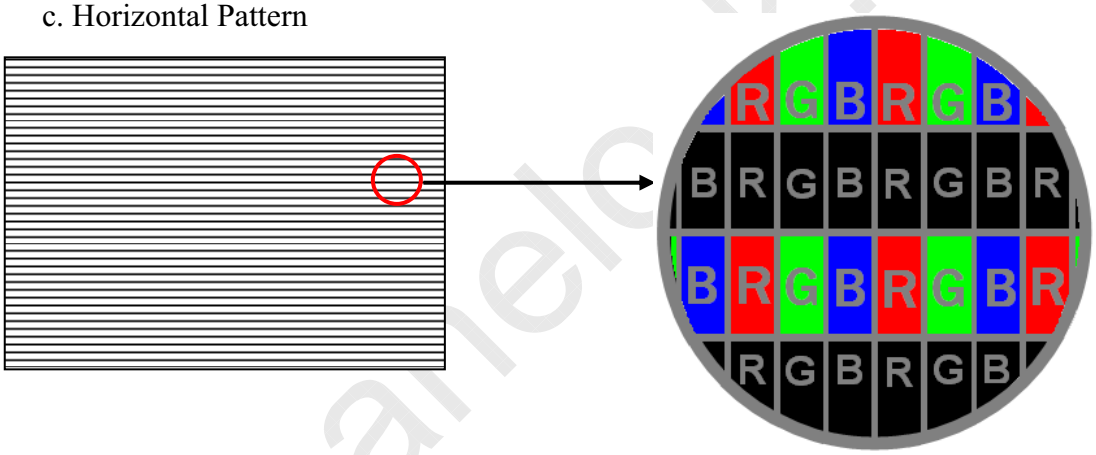
a. White Pattern

Active Area

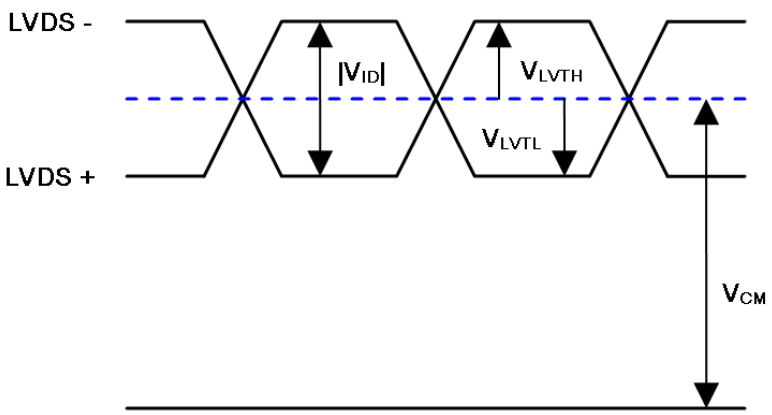
b. Black Pattern

Active Area

c. Horizontal Pattern



Note (4) The LVDS input characteristics are as follows:



3.2 BACKLIGHT CONVERTER UNIT

3.2.1 LED LIGHT BARCHARACTERISTICS (Ta = 25 ± 2 ºC)

Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
Forward Voltage	V_W	3.0		3.5	V_{RMS}	I_L =120.0mA
LED Current	I_L	-	120		mA_{RMS}	
Life time	-	30,000	-	-	Hrs	(1)

Note (1) The lifetime is defined as the time which luminance of the LED decays to 50% compared to the initial value, Operating condition: Continuous operating at Ta = 25±2℃, I_L =120mA

3.2.2 CONVERTER CHARACTERISTICS (Ta = 25 ± 2 ºC)

Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
Power Consumption	P_{BL}	-	95	100	W	(1),(2) IL = 120 mA
Converter Input Voltage	VBL	22.8	24.0	25.2	VDC	
Converter Input Current	IBL	-	3.96	4.17	A	Non Dimming
Rush current	I_R	-	-	6.2	A	(3)
Dimming Frequency	FB	150	160	170	Hz	
Minimum Duty Ratio	DMIN	5	10	-	%	(4)

Note (1) The power supply capacity should be higher than the total converter power consumption P_{BL}. Since the pulse width modulation (PWM) mode was applied for backlight dimming, the driving current changed as PWM duty on and off. The transient response of power supply should be considered for the changing loading when converter dimming.

Note (2) The measurement condition of Max. value is based on 42" backlight unit under input voltage 24V, average LED current 120 mA and lighting 1 hour later.

Note (3) The duration of rush current is about 30ms. Even though Inrush current is over the specified value, there is no problem if I2T of fuse Spec is satisfied.

Note (4) 5% minimum duty ratio is only valid for electrical operation.

3.2.3 CONVERTER INTERFACE CHARACTERISTICS

External dimming: 150Hz~170Hz, duty ratio: 10%~100%

Parameter		Symbol	Test Condition	Value			Unit	Note
				Min.	Typ.	Max.		
On/Off Control Voltage	ON	VBLON	—	2.0	—	5.0	V	
	OFF		—	0	—	0.8	V	
Internal PWM Control Voltage	MAX	VIPWM	—	3.15	—	3.45	V	maximum duty ratio
	MIN		—	—	0	—	V	minimum duty ratio
External PWM Control Voltage	HI	VEPWM	—	2.0	—	5.0	V	Duty on
	LO		—	0	—	0.8	V	Duty off
Status Signal	HI	Status	—	3.0	3.3	3.6	V	Normal
	LO		—	0	—	0.8	V	Abnormal
VBL Rising Time		Tr1	—	30	—	—	ms	10%-90%V_{BL}
VBL Falling Time		Tf1	—	30	—	—	ms	
Control Signal Rising Time		Tr	—	—	—	100	ms	
Control Signal Falling Time		Tf	—	—	—	100	ms	
PWM Signal Rising Time		TPWMR	—	—	—	50	us	
PWM Signal Falling Time		TPWMF	—	—	—	50	us	
Input Impedance		Rin	—	1	—	—	MΩ	
PWM Delay Time		TPWM	—	100	—	—	ms	
BLON Delay Time		T_{on}	—	300	—	—	ms	
		T_{on1}	—	300	—	—	ms	
BLON Off Time		Toff	—	300	—	—	ms	

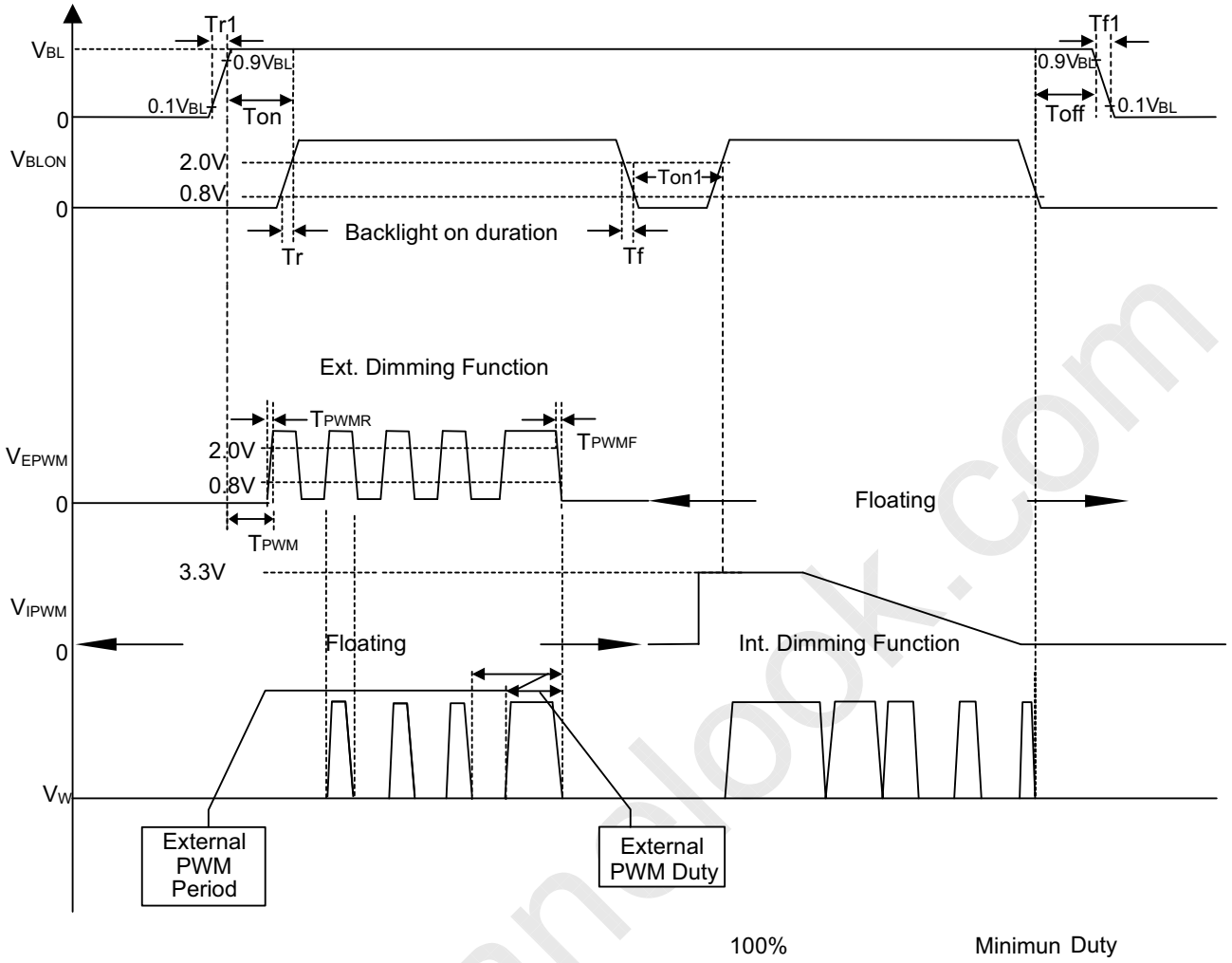
Note (1) The Dimming signal should be valid before backlight turns on by BLON signal. It is inhibited to change the internal/external PWM signal during backlight turn on period.

Note (2) The power sequence and control signal timing are shown in the following figure. For a certain reason, the converter has a possibility to be damaged with wrong power sequence and control signal timing.

Note (3) While system is turned ON or OFF, the power sequences must follow as below descriptions:

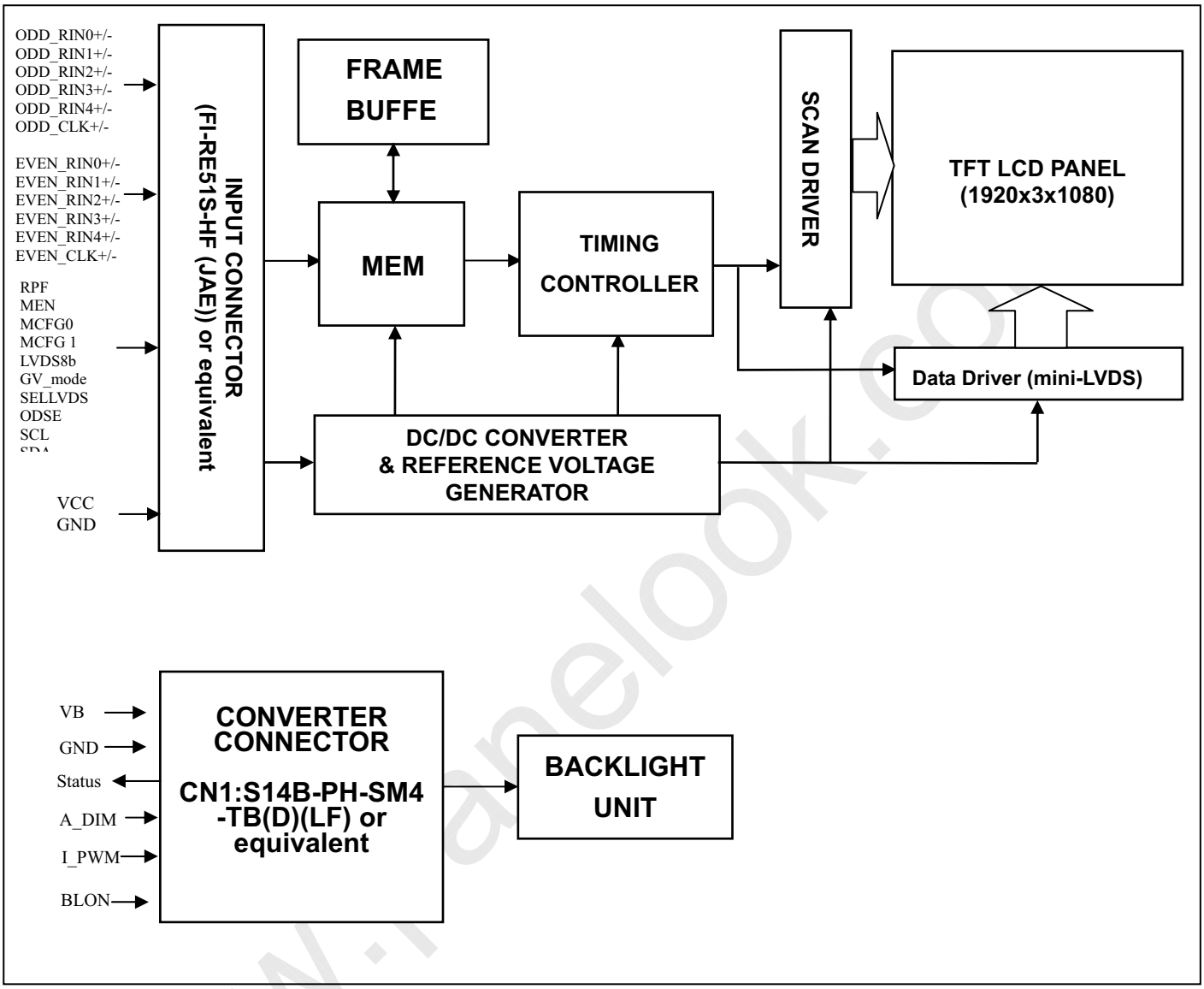
Turn ON sequence: VBL → PWM signal → BLON

Turn OFF sequence: BLOFF → PWM signal → VBL



4. BLOCK DIAGRAM OF INTERFACE

4.1 TFT LCD MODULE



5. INTERFACE PIN CONNECTION

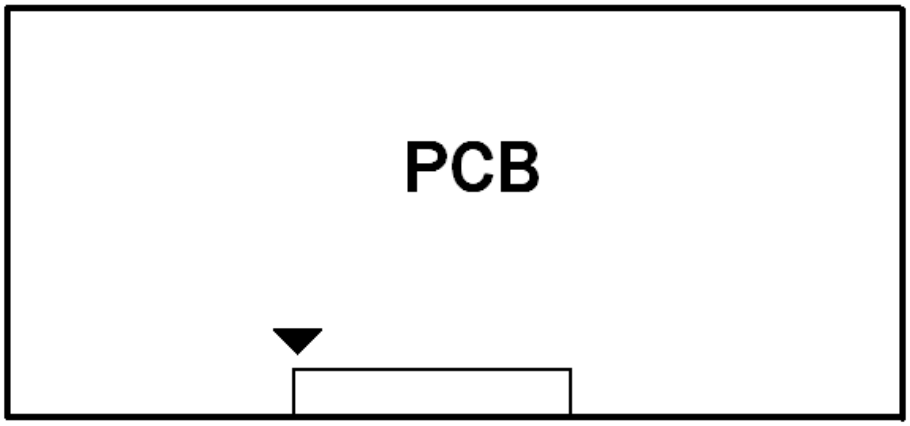
5.1 TFT LCD MODULE

CNF1 Connector Pin Assignment: (FI-RE51S-HF(JAE) or equivalent)

Pin	Name	Description	Note
1	RPF	Reverse picture function (default low)	8
2	MEN	MEMC function selection	5
3	MCFG0	MEMC function selection	5
4	MCFG1	MEMC function selection	5
5	LVDS8b	8bit/10bit LVDS input selection	6
6	GV_mode	Graphic / Video mode selection	7
7	SELLVDS	LVDS data format Selection	3
8	SCL	I2C CLK Signal	
9	SDA.	I2C Data Signal	
10	ODSEL	Overdrive Lookup Table Selection	4
11	GND	Ground	
12	ERX0-	2nd pixel Negative LVDS differential data input. Channel 0	
13	ERX0+	2nd pixel Positive LVDS differential data input. Channel 0	
14	ERX1-	2nd pixel Negative LVDS differential data input. Channel 1	
15	ERX1+	2nd pixel Positive LVDS differential data input. Channel 1	
16	ERX2-	2nd pixel Negative LVDS differential data input. Channel 2	
17	ERX2+	2nd pixel Positive LVDS differential data input. Channel 2	
18	GND	Ground	
19	ECLK-	2nd pixel Negative LVDS differential clock input.	
20	ECLK+	2nd pixel Positive LVDS differential clock input.	
21	GND	Ground	
22	ERX3-	2nd pixel Negative LVDS differential data input. Channel 3	
23	ERX3+	2nd pixel Positive LVDS differential data input. Channel 3	
24	ERX4-	2nd pixel Negative LVDS differential data input. Channel 4	
25	ERX4+	2nd pixel Positive LVDS differential data input. Channel 4	
26	N.C.	No Connection	2
27	N.C.	No Connection	2
28	ORX0-	1st pixel Negative LVDS differential data input. Channel 0	
29	ORX0+	1st pixel Positive LVDS differential data input. Channel 0	
30	ORX1-	1st pixel Negative LVDS differential data input. Channel 1	
31	ORX1+	1st pixel Positive LVDS differential data input. Channel 1	
32	ORX2-	1st pixel Negative LVDS differential data input. Channel 2	
33	ORX2+	1st pixel Positive LVDS differential data input. Channel 2	
34	GND	Ground	
35	OCLK-	1st pixel Negative LVDS differential clock input.	
36	OCLK+	1st pixel Positive LVDS differential clock input.	
37	GND	Ground	
38	ORX3-	1st pixel Negative LVDS differential data input. Channel 3	
39	ORX3+	1st pixel Positive LVDS differential data input. Channel 3	
40	ORX4-	1st pixel Negative LVDS differential data input. Channel 4	

41	ORX4+	1st pixel Positive LVDS differential data input. Channel 4	
42	N.C.	No Connection	2
43	N.C.	No Connection	2
44	GND	Ground	
45	GND	Ground	
46	GND	Ground	
47	N.C.	No Connection	2
48	VCC	+12V power supply	
49	VCC	+12V power supply	
50	VCC	+12V power supply	
51	VCC	+12V power supply	

Note (1) LVDS connector pin orderdefined as follows



Note (2) Reserved for internal use. Please leave it open.

Note (3)

SELLVDS	Mode
L(default)	VESA
H	JEIDA

L: Connect to GND, H: Connect to +3.3V

Note (4) Overdrive lookup table selection. The overdrive lookup table should be selected in accordance with the frame rate to optimize image quality.

ODSEL	Description
L(default)	Lookup table was optimized for 60 Hz frame rate input.
H	Lookup table was optimized for 50 Hz frame rate input.

L: Connect to GND, H: Connect to +3.3V

Note (5) Motion Engine (ME) Level & Demo Function Table

Motion engine level must be adjusted after video mode is selected (or entered).

Adjusting the motion engine level in graphic mode has no effect

		MEN	MCFG1	MCFG0	Notes		
Blanking	Blanking disable	0	0	0	(a)		
	Auto blanking	0	0	1	(b)		
	Blanking enable	0	1	0	(c)		
				Effect of ME →	De blur	De judder	Halo
Demo mode (d)		0	1	1	Demo Window		
ME Level	Strong	1	0	0	Enable	Strong	Strong
	Medium(Default)	1	0	1	Enable	Normal	Normal
	Weak	1	1	0	Enable	Weak	×
	OFF	1	1	1	×	×	×
		(e) (f) (g)					

(a) Module re-starts processing video signals from Frontend scaler control board.

(b) During sync unstable period such as format change, 60Hz <-> 50Hz .

MCFG0 can be used to insert blanking of 500ms. This signal is toggled.

(c) Module continues to insert blanking until blanking disable signal is received from frontend scaler board.

(d) Demo window mode: Demo Window appears to the left half of display area. Left side with frame is 120Hz with MEMC, and right side is 120Hz w/o motion compensation.

(e) GPIO (General Purpose I/O) sequence of ME Level: (1) MEN; (2) MCFG1; (3) MCFG0.

GPIO sequence of Blanking Enable, Blanking Disable and Demo window: (1) MCFG1; (2) MCFG0; (3) MEN.

(f) Each scaler command must be maintained the same voltage level at least 100ms.

(g) 0 : Connect to GND, 1 : +3.3V

Note (6) 8bit/10bit LVDS input selection

LVDS8b	Bit depth
H(default)	8bit
L	10bit

L : Connect to GND, H : Connect to +3.3V

Note (7) Graphic / Video mode selection

There is no prohibited time period for switching between Graphic mode and Video mode.

When this switching signal is input, LCD will be reset and will re-start selected mode.

GV_mode	Mode select	MEMC ON/OFF
H(default)	Graphic mode	MEMC OFF
L	Video mode	MEMC ON

L : Connect to GND, H : Connect to +3.3V

Note (8)

SELLVDS	**Mode**
L(default)	Normal Display
H	Rotation Display

L: Connect to GND, H: Connect to +3.3V

5.2 BACKLIGHT UNIT

The pin configuration for the housing and leader wire is shown in the table below.

N2-CN7 (Housing): 51281-0994 (Molex) or equivalent

Pin No.	Symbol	Description
1	VLED	Positive of LED String
2	VLED	
3	NC	No Connection
4	NC	
5	NC	
6	VLED1-	Negative of LED String
7	VLED2-	
8	VLED3-	
9	VLED4-	
10	VLED5-	

Note (1) The backlight interface housing for high voltage side is a model 51281-0994, manufactured by Molex or equivalent. The mating header on converter part number is 51281-09

5.3 CONVERTER UNIT

CN1(Header): CI0114M1HR0-LF (CvilLux) or equivalent

Pin No.	Symbol	Description
1	VBL	+24V Power input
2		
3		
4		
5		
6	GND	Ground
7		
8		
9		
10		
11	STATUS	Normal (3.3V) Abnormal (0V)
12	E_PWM	External PWM control signal
13	I_PWM	Internal PWM control signal
14	BLON	Backlight on/off control

Notice:

#PIN 12:PWM Dimming Control (Use Pin 12) : Pin 13 must open.

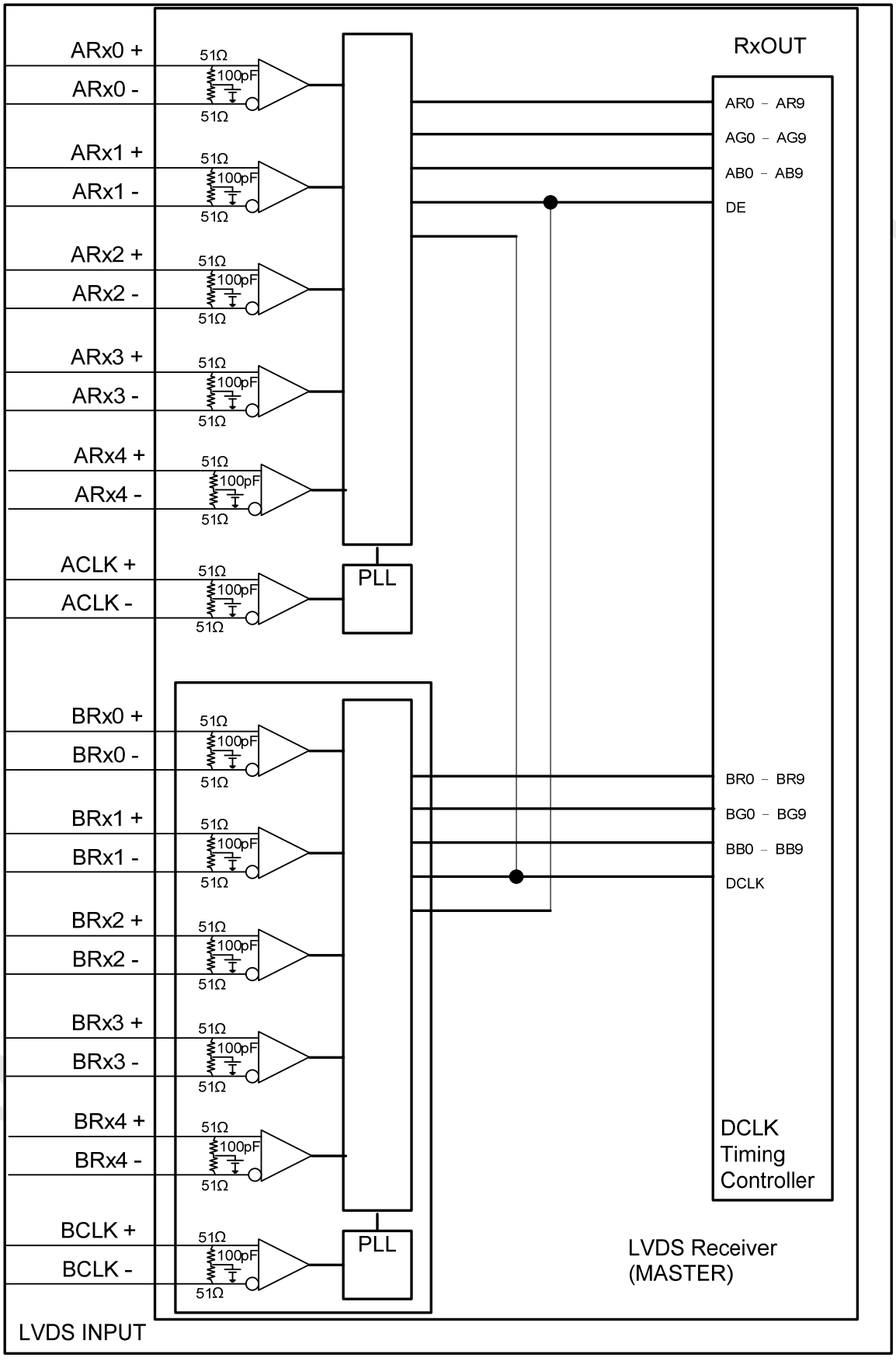
#PIN 13:Analog Dimming Control (Use Pin 13) : 0V~3.3V and Pin 12 must open.

#Pin 13(I_PWM) and Pin 12(E_PWM) can not open in same period.

CN2 ~ CN5 : 51281-1094 (Molex) or E&T 7083K-F10N-00L

Pin №	Symbol	Feature
1	VLED5-	Negative of LED String
2	VLED4-	
3	VLED3-	
4	VLED2-	
5	VLED1-	
6	NC	No Connection
7	NC	
8	NC	
9	VLED+	Positive of LED String
10	VLED+	

5.4 BLOCK DIAGRAM OF INTERFACE



AR0~AR9: First pixel R data

AG0~AG9: First pixel G data

AB0~AB9: First pixel B data

BR0~BR9: Second pixel R data

BG0~BG9: Second pixel G data

BB0~BB9: Second pixel B data

DE: Data enable signal

DCLK: Data clock signal

The third and fourth pixel are followed the same rules.

CR0~CR9: Third pixel R data

CG0~CG9: Third pixel G data

CB0~CB9: Third pixel B data

DR0~DR9: Fourth pixel R data

DG0~DG9: Fourth pixel G data

DB0~DB9: Fourth pixel B data

Note (1) A ~ D channel are first, second, third and fourth pixel respectively.

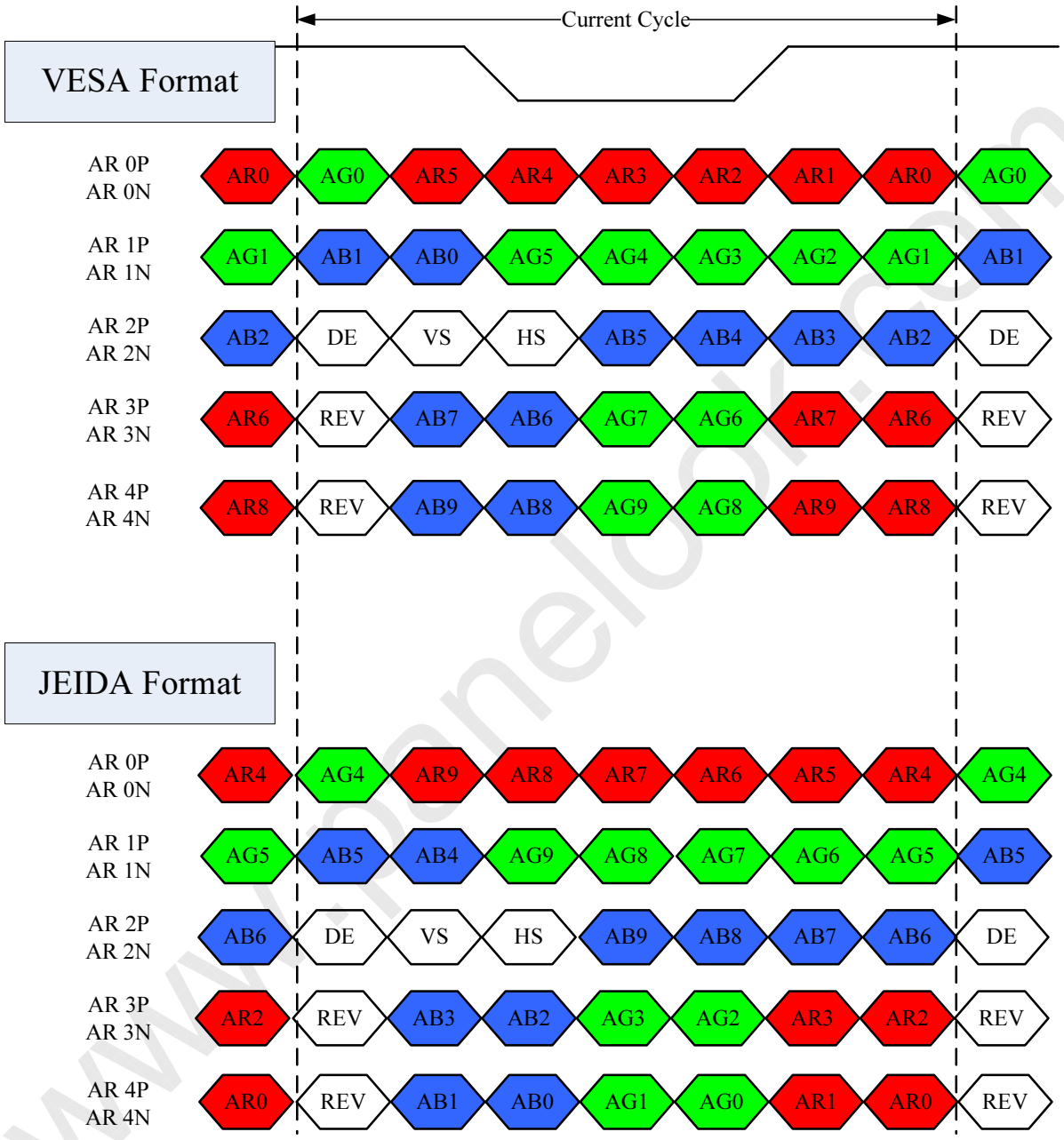
Note (2) The system must have the transmitter to drive the module.

Note (3) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

5.5 LVDS INTERFACE

VESA Format : SELLVDS = L or Open

JEIDA Format : SELLVDS = H



AR0~AR9: First Pixel R Data (9; MSB, 0; LSB)

AG0~AG9: First Pixel G Data (9; MSB, 0; LSB)

AB0~AB9: First Pixel B Data (9; MSB, 0; LSB)

DE : Data enable signal

DCLK : Data clock signal

RSVD : Reserved

5.6 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 10-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

Color		Data Signal																													
		Red										Green										Blue									
		R9	R8	R7	R6	R5	R4	R3	R2	R1	R0	G9	G8	G7	G6	G5	G4	G3	G2	G1	G0	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1)	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (2)	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	:			:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:			:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red (1021)	1	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1022)	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1023)	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Green (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
	Green (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green (1021)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0
	Green (1022)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0
	Green (1023)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Blue	Blue (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue (1021)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	1

	Blue (1022)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0
	Blue (1023)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage

6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

(Ta = 25 ± 2 ºC)

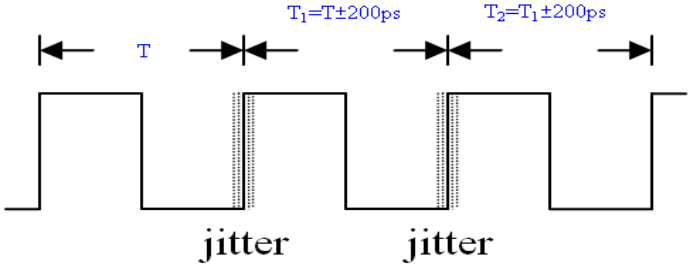
The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
LVDS Receiver Clock	Frequency	F_{clkin} (=1/TC)	60	74.25	78	MHz	
	Input cycle to cycle jitter	T_{rcl}	—	—	200	ps	(3)
	Spread spectrum modulation range	F_{clkin_mod}	F_{clkin}-2%	—	F_{clkin}+2%	MHz	(4)
	Spread spectrum modulation frequency	F_{SSM}	30		50	KHz	
LVDS Receiver Data	Setup Time	Tlvsu	600	—	—	ps	(5)
	Hold Time	Tlvhd	600	—	—	ps	
Vertical Active Display Term	Frame Rate	F_{r5}	47	50	53	Hz	(6)
		F_{r6}	57	60	62	Hz	
	Total	Tv	1110	1125	1135	Th	Tv=Tvd+Tvb
	Display	Tvd	1080	1080	1080	Th	—
	Blank	Tvb	30	45	55	Th	—
Horizontal Active Display Term	Total	Th	1050	1100	1150	Tc	Th=Thd+Thb
	Display	Thd	960	960	960	Tc	—
	Blank	Thb	90	140	190	Tc	—

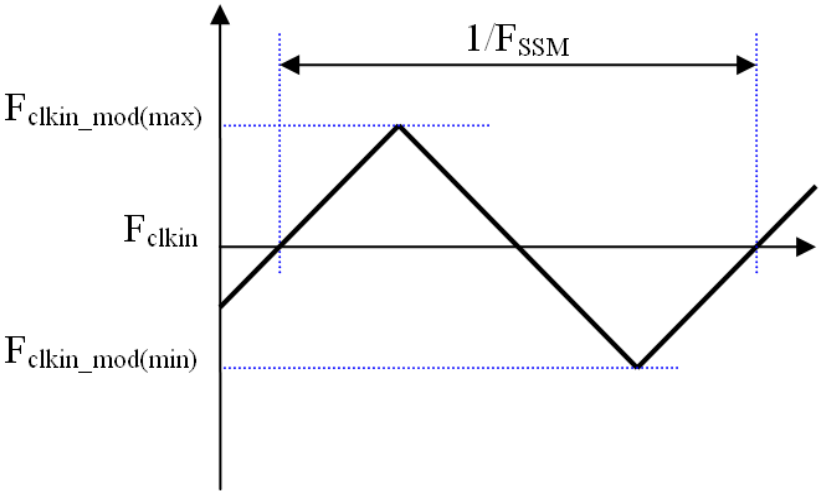
Note (1) Please make sure the range of frame rate has follow the below equation：

Fr(max) ≧ Fclkin ／ Tv×Th ≦ Fr(min)

Note (2) The input clock cycle-to-cycle jitter is defined as below figures. Trcl = I T_1 – TI

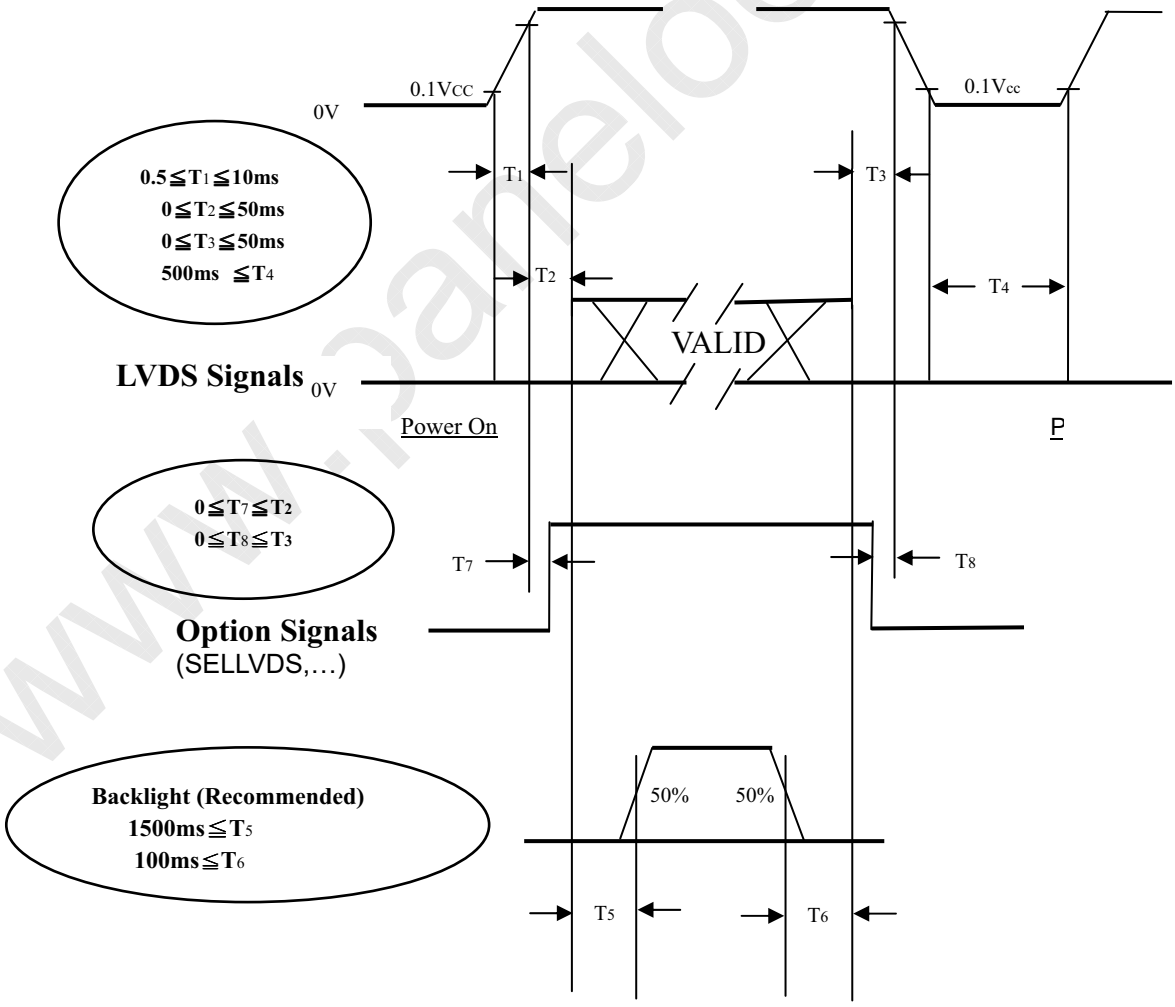


Note (3) The SSCG (Spread spectrum clock generator) is defined as below figures.



6.2 POWER ON/OFF SEQUENCE (Ta = 25 ± 2 °C)

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Power ON/OFF Sequence

Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of Vcc is in off level, please keep the level of input signals on the low or high impedance. If T2<0,that maybe cause electrical overstress failure.

Note (4) T4 should be measured after the module has been fully discharged between power off and on period.

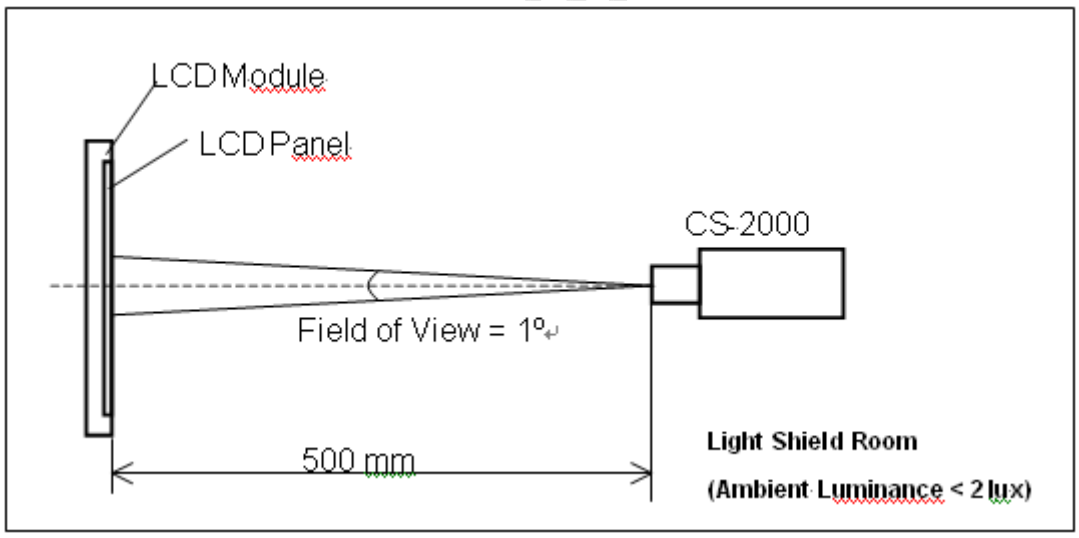
Note (5) Interface signal shall not be kept at high impedance when the power is on.

7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Ta	25±2	oC
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	VCC	12	V
Input Signal	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		
LED Current	IL	120	mA
Vertical Frame Rate	Fr	120	Hz

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.



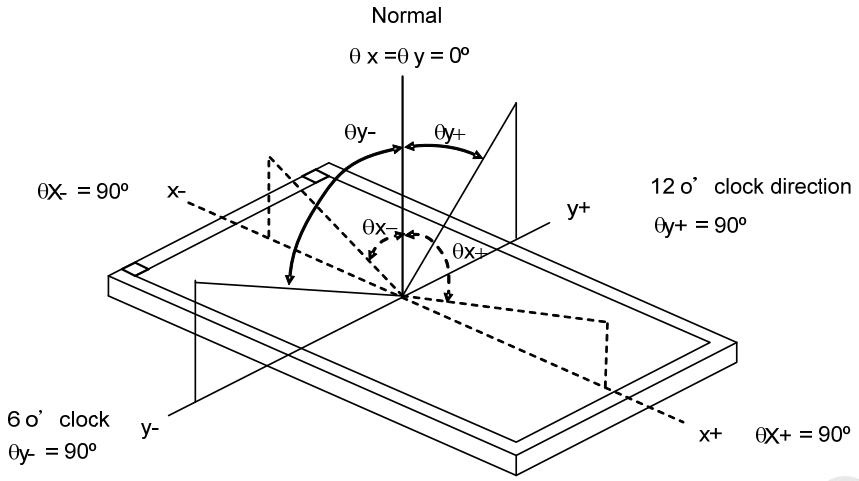
7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in 7.1.

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Contrast Ratio		CR	θx=0°, θy =0° Viewing angle at normal direction	4200	6000	-	-	Note (2)
Response Time		Gray to gray		-	5.5	10	ms	Note (3)
Center Luminance of White		LC		350	450	-	cd/m^2	Note (4)
White Variation		δW		-	-	1.3	-	Note (6)
Cross Talk		CT		-	-	4	%	Note (5)
Color Chromaticity	Red	Rx		Typ. – 0.03	0.641	Typ+ 0.03	-	-
		Ry			0.324		-	
	Green	Gx			0.303		-	
		Gy			0.618		-	
	Blue	Bx			0.147		-	
		By			0.060		-	
	White	Wx			0.280		-	
		Wy			0.290		-	
	Color Gamut	C.G			72	-	%	NTSC
Viewing Angle	Horizontal	θx+	CR≥20	80	88	-	Deg.	Note (1)
		θx-		80	88	-		
	Vertical	θY+		80	88	-		
		θY-		80	88	-		

Note (1) Definition of Viewing Angle (θx, θy):

Viewing angles are measured by Autronic Conoscope Cono-80.



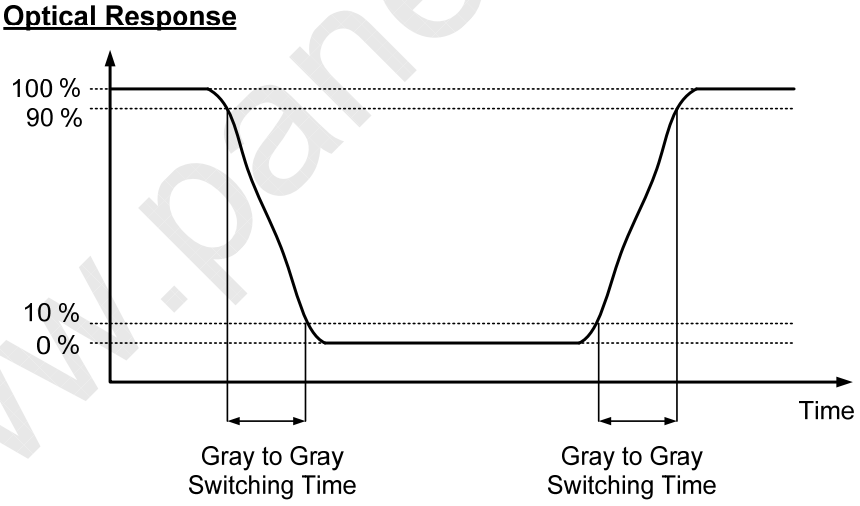
Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = \frac{\text{Surface Luminance with all white pixels}}{\text{Surface Luminance with all black pixels}}$$

CR = CR (5), where CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (6).

Note (3) Definition of Gray-to-Gray Switching Time:



The driving signal means the signal of gray level 0, 252, 508, 764, and 1023.

Gray to gray average time means the average switching time of gray level 0, 252, 508, 764, and 1023. to each other.

Note (4) Definition of Luminance of White (L_C):

Measure the luminance of gray level 1023. at center point and 5 points

L_C = L (5), where L (X) is corresponding to the luminance of the point X at the figure in Note (6).

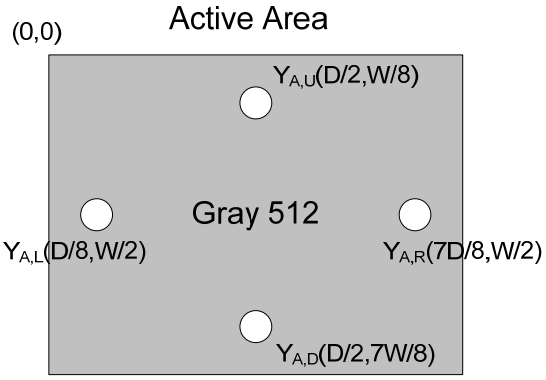
Note (5) Definition of Cross Talk (CT):

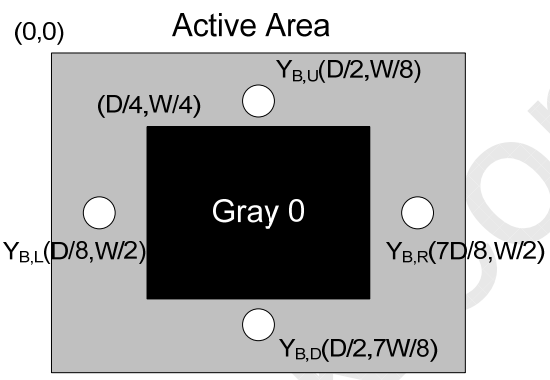
CT = | YB – YA | / YA × 100 (%)

Where:

YA = Luminance of measured location without gray level 0 pattern (cd/m2)

YB = Luminance of measured location with gray level 0 pattern (cd/m2)

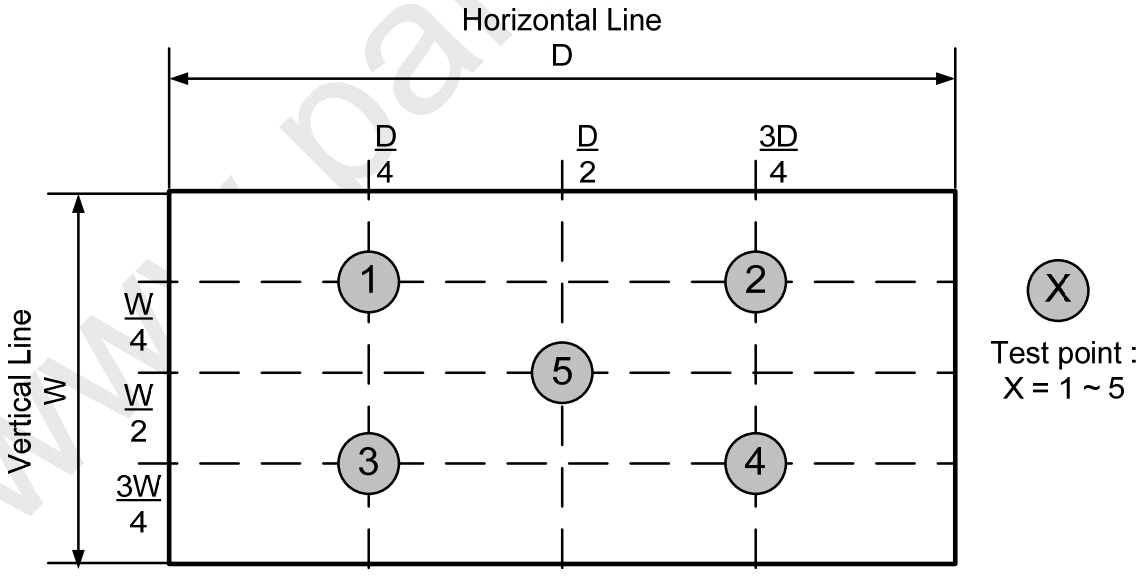




Note (6) Definition of White Variation (δW):

Measure the luminance of gray level 1023 at 5 points

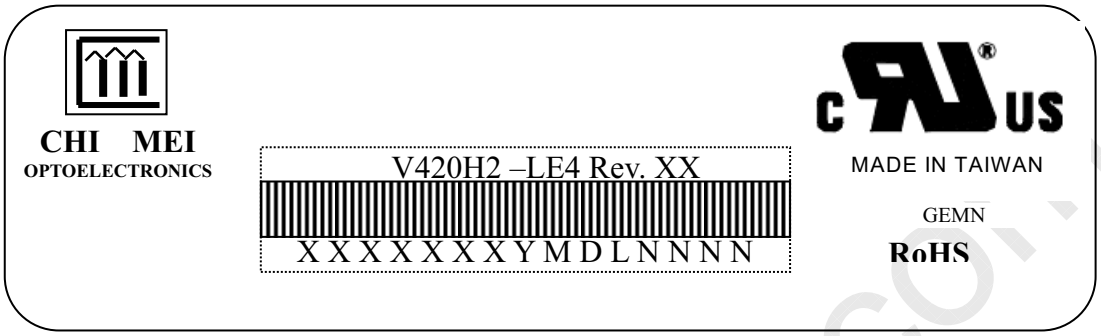
δW = Maximum [L (1), L (2), L (3), L (4), L (5)] / Minimum [L (1), L (2), L (3), L (4), L (5)]



8. DEFINITION OF LABELS

8.1 CMO MODULE LABEL

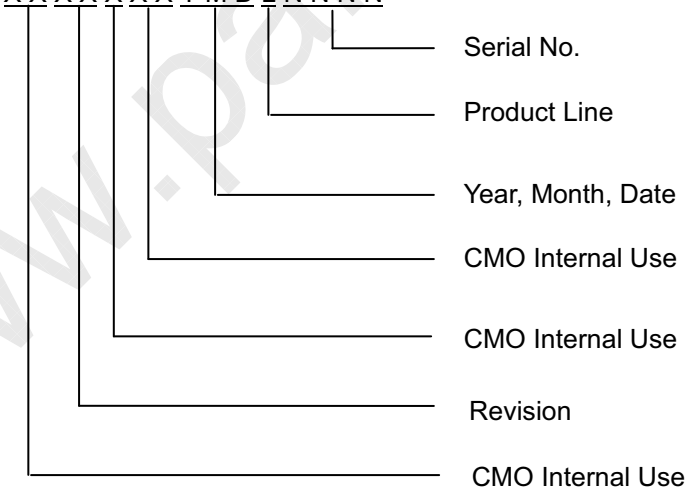
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



(a) Model Name: V420H2-LE4

(b) Revision: Rev. XX, for example: A0, A1… B1, B2… or C1, C2…etc.

(c) Serial ID: X X X X X X X Y M D L N N N N



Serial ID includes the information as below:

(a) Manufactured Date: Year: 2001=1, 2002=2, 2003=3, 2004=4….2010=0, 2011=1, 2012=2....

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I ,O, and U.

(b) Revision Code: Cover all the change

(c) Serial No.: Manufacturing sequence of product

(d) Product Line: 1 -> Line1, 2 -> Line 2, …etc.

9. PACKAGING

9.1 PACKING SPECIFICATIONS

(1) 5 LCD TV modules / 1 Box

(2) Box dimensions : 1085(L)x296(W)x653(H)mm

(3) Weight : Approx. 44 Kg(5 modules per carton)

9.2 PACKING METHOD

Figures 9-1 and 9-2 are the packing method

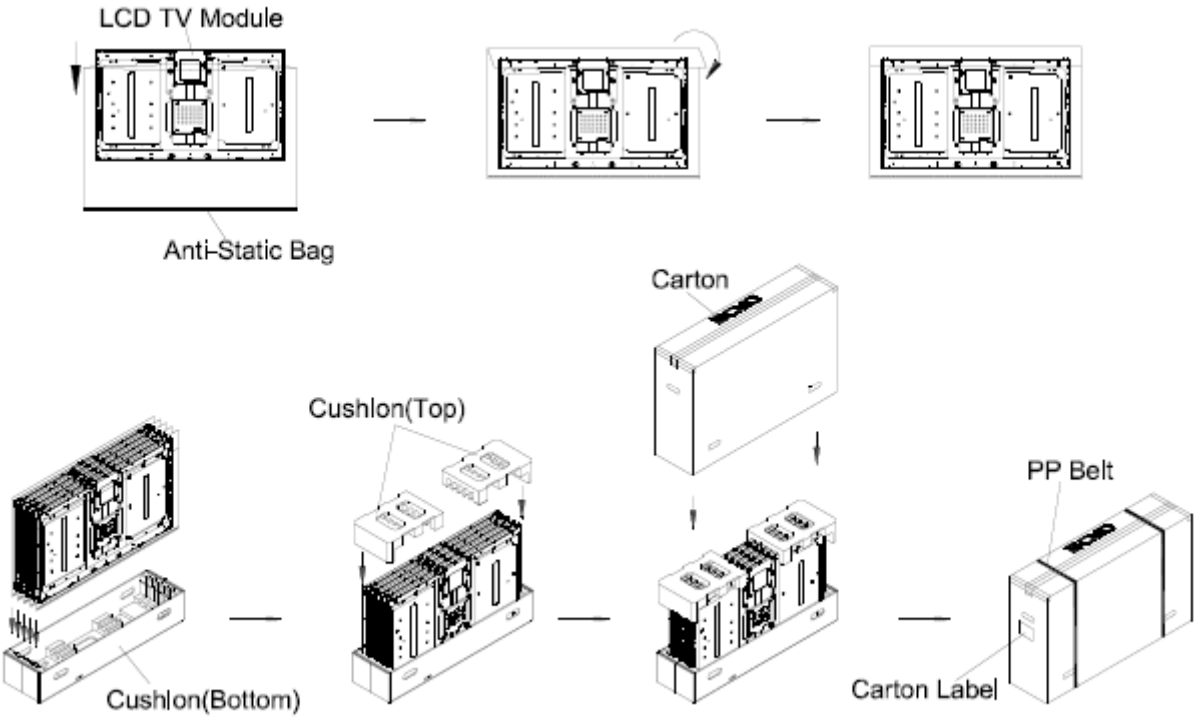
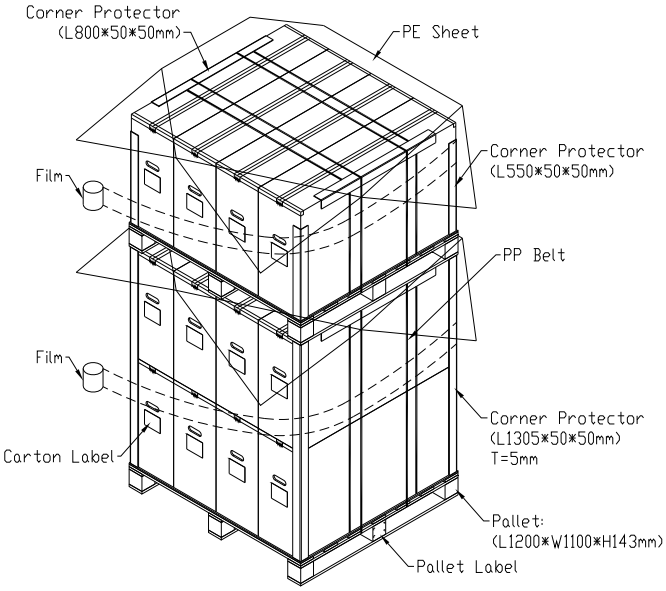


Figure.9-1 packing method

Sea / Land Transportation
(40ft Container)

Air Transportation



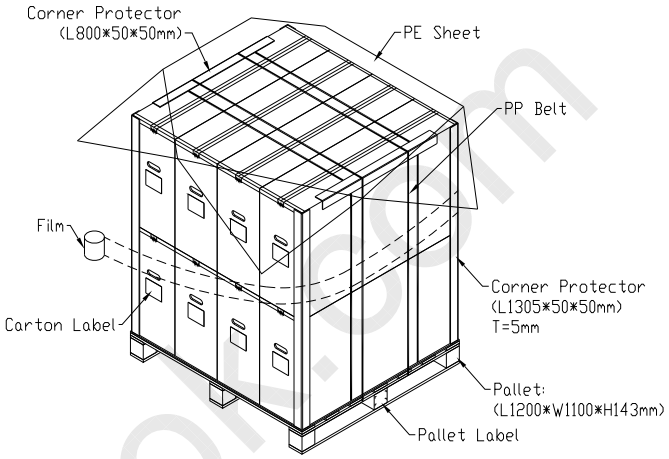


Figure.9-2 packing method

10. PRECAUTIONS

10.1 ASSEMBLY AND HANDLING PRECAUTIONS

(1) Do not apply rough force such as bending or twisting to the module during assembly.

(2) It is recommended to assemble or to install a module into the user's system in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.

(3) Do not apply pressure or impulse to the module to prevent the damage of LCD panel and backlight.

(4) Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMOS LSI chips.

(5) Do not plug in or pull out the I/F connector while the module is in operation.

(6) Do not disassemble the module.

(7) Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.

(8) Moisture can easily penetrate into LCD module and may cause the damage during operation.

(9) High temperature or humidity may deteriorate the performance of LCD module. Please store LCD modules in the specified storage conditions.

(10) When ambient temperature is lower than 10ºC, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of LED light bar will be higher than that of room temperature.

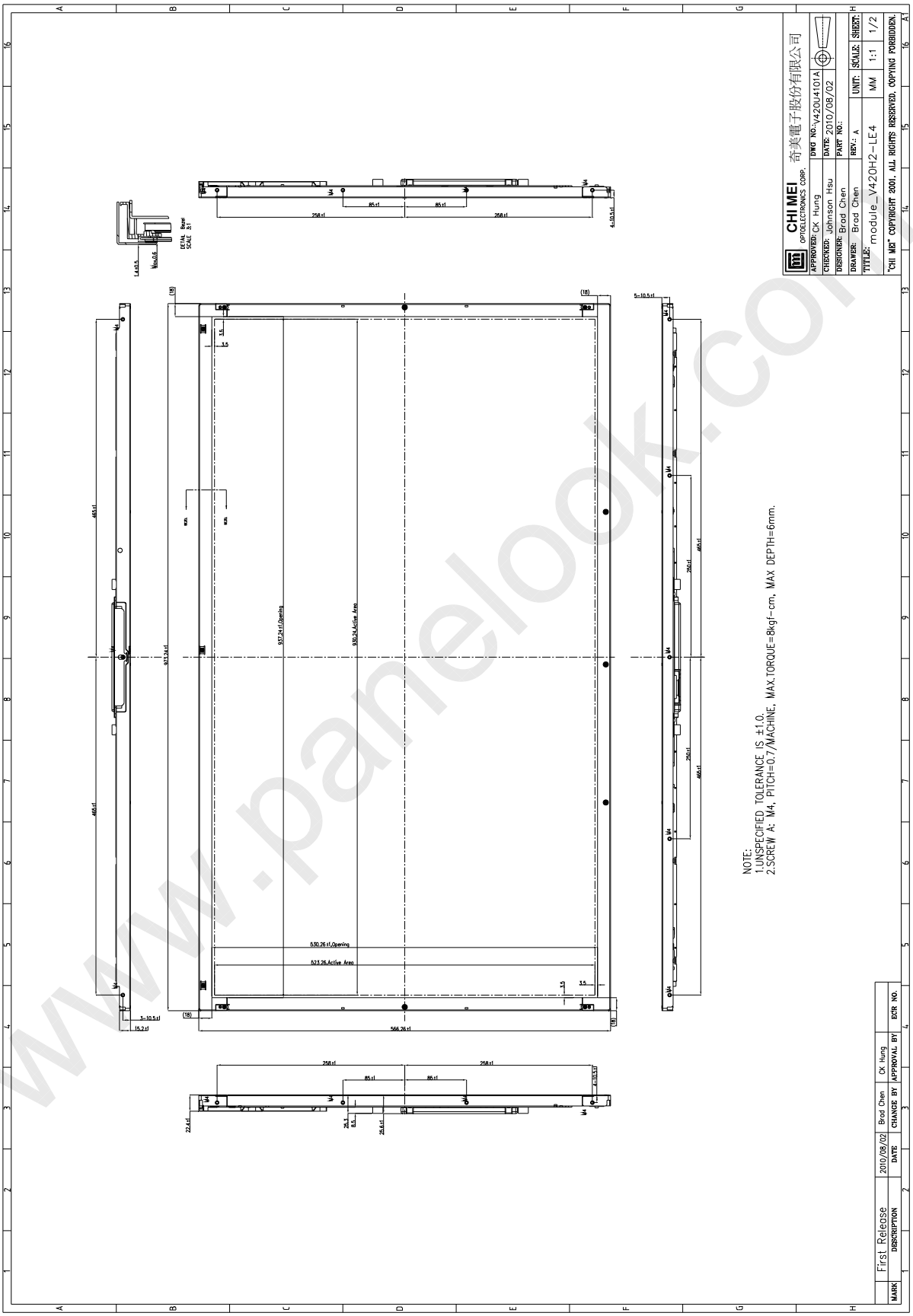
10.2 SAFETY PRECAUTIONS

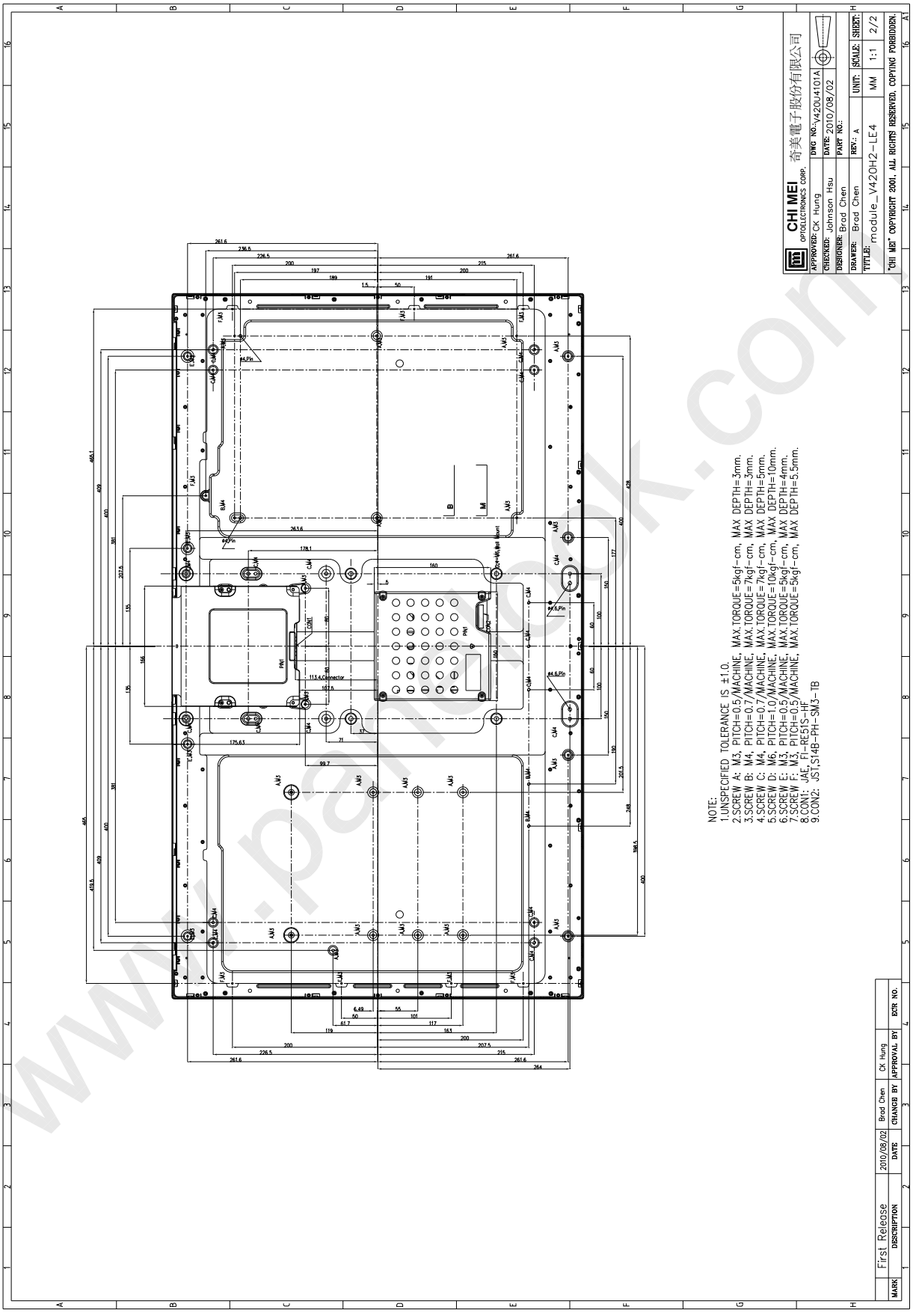
(1) The startup voltage of a backlight is over 1000 Volts. It may cause an electrical shock while assembling with the converter. Do not disassemble the module or insert anything into the backlight unit.

(2) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.

(3) After the module's end of life, it is not harmful in case of normal operation and storage.

11. MECHANICAL CHARACTERISTICS





Appendix – TWO Wire BUS INTRODUCTION

A.1 PIN ASSIGNMENT

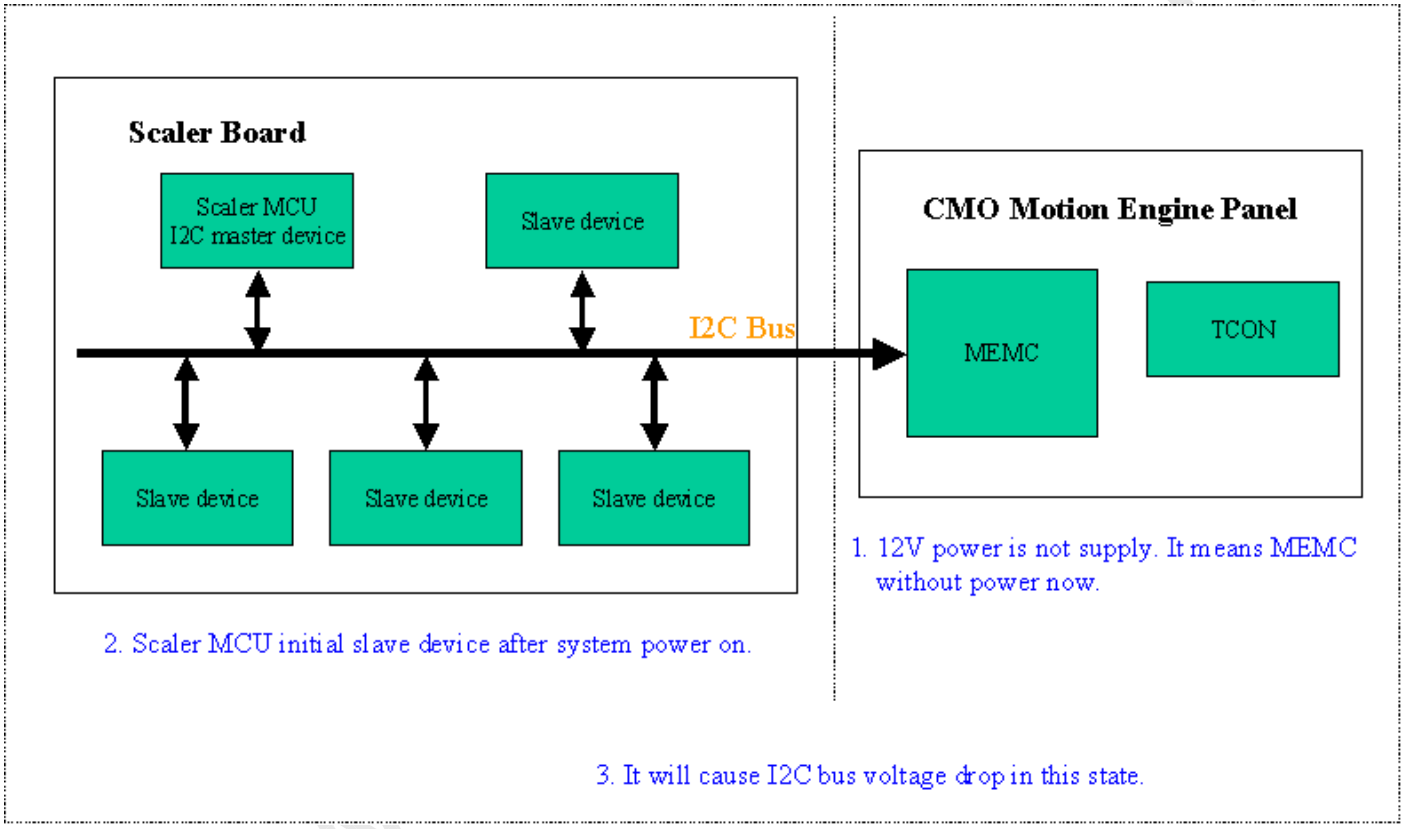
51pins LVDS connector

Pin8: SCL

Pin9: SDA

A.2 I2C BUS APPLICATION NOTE

I2C bus: (The I2C bus must for MEMC only or prevent the I2C bus voltage drop down in initial state)



A.3 TWO WIRE BUS DEVICE ADDRESS

Two wire device address: default is 0x40, 1 byte

Two wire command: the range is 0x00 to 0xFF, 1 byte, see the two wire command table.

Two wire bus format:

Device Address : 0x40 default							
D7	D6	D5	D4	D3	D2	D1	D0
0	1	0	0	0	0	0	W/R

Command							
D7	D6	D5	D4	D3	D2	D1	D0
L	x	x	x	x	x	x	x

W/R	write : 0; Read : 1
L	1 : 1Byte Data Length; 0: 4Byte Data Length
S	TWI-Bus Start condition from master
Sr	TWI-Bus Start condition from master
A	TWI-Bus Acknowledge bit from master
/A	TWI-Bus Not Acknowledge bit from salve
P	TWI-Bus Stop condition from master
Data	TWI Bus Data from master
Data	TWI Bus Data from salve

A.4 TWO WAY TO CONTROL THE TWO WIRE BUS

There are two options to control the two wires bus command.

Two wire bus 6 bytes format

TWI BUS 6 BYTES FORMATE

Write Operation

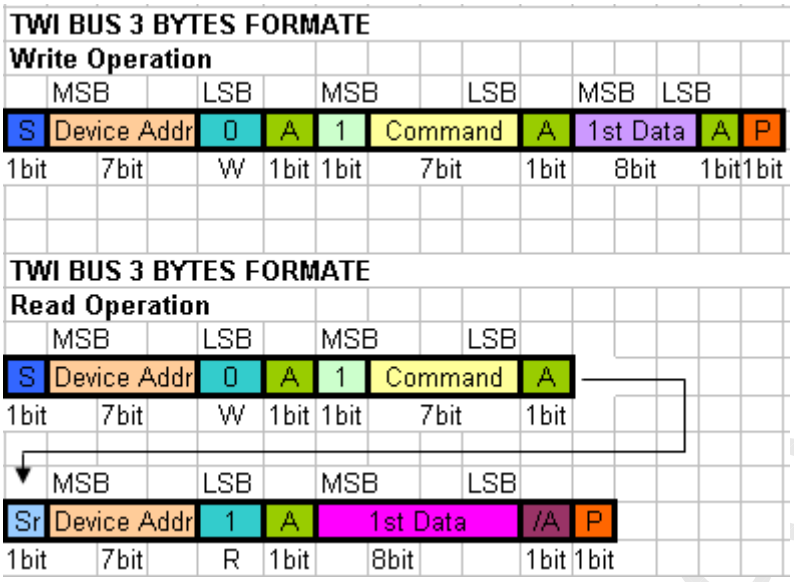
	MSB		LSB		MSB		LSB		MSB							LSB	
S	Device Addr		0	A	0	Command		A	1st Data	A	2nd Data	A	3rd Data	A	4th Data	A	P
1bit	7bit		W	1bit	1bit	7bit		1bit	1bit		1bit		1bit		1bit	1bit	1bit

TWI BUS 6 BYTES FORMATE

Read Operation

	MSB		LSB		MSB		LSB										
S	Device Addr		0	A	0	Command		A									
1bit	7bit		W	1bit	1bit	7bit		1bit									
	MSB		LSB		MSB										LSB		
Sr	Device Addr		1	A	1st Data			A	2nd Data	A	3rd Data	A	4th Data	/A	P		
1bit	7bit		R	1bit	8bit			1bit	8bit	1bit	8bit	1bit	8bit	1bit	bit		

Two wire bus 3 bytes format



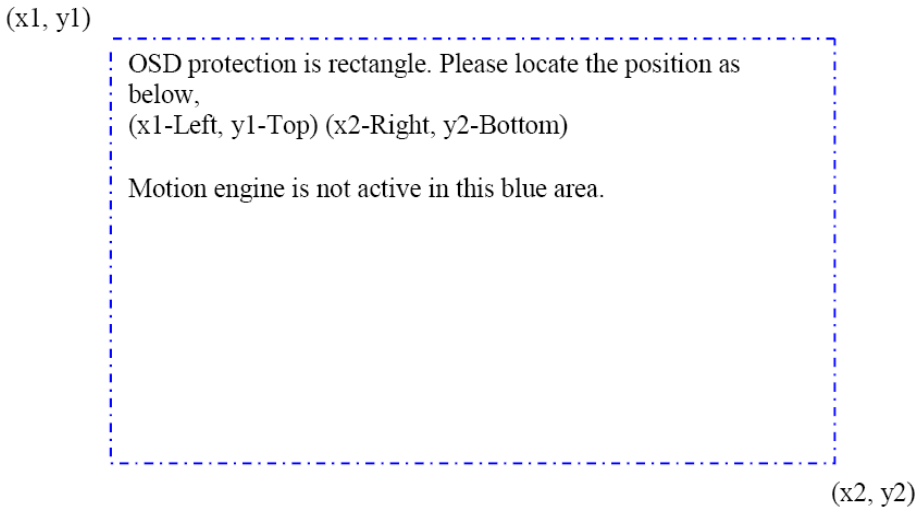
Note:

A transmission basically consists of a START condition, a SLA+R/W, one or more data packets and a STOP condition. An empty message, consisting of a START followed by a STOP condition, is illegal. Note that the wired-ANDing of the SCL line can be used to implement handshaking between the master and the slave. The slave can extend the SCL low period by pulling the SCL line low. This is useful if the clock speed set up by the master is too fast for the slave, or the slave needs extra time for processing between the data transmissions. The slave extending the SCL low period will not affect the SCL high period, which is determined by the master. As a consequence, the slave can reduce the TWI data transfer speed by prolonging the SCL duty cycle.

A.5 TWO WIRE BUS COMMAND TABLE

There is two wire bus command table.

Command Name		Access Mode	Description
All OSD Protection	0x00	R/W	OSDx Enable Flag Contorl
OSD1_Start_Protection	0x01	R/W	OSD1 Protection Start Position
OSD2_Start_Protection	0x02	R/W	OSD2 Protection Start Position
OSD3_Start_Protection	0x03	R/W	OSD3 Protection Start Position
OSD4_Start_Protection	0x04	R/W	OSD4 Protection Start Position
OSD1_End_Protection	0x05	R/W	OSD1 Protection End Position
OSD2_End_Protection	0x06	R/W	OSD2 Protection End Position
OSD3_End_Protection	0x07	R/W	OSD3 Protection End Position
OSD4_End_Protection	0x08	R/W	OSD4 Protection End Position
Demo Window	0x09	R/W	ME Performance Demo
MEMC Level	0x0A	R/W	ME Performance
GV Mode	0x0B	R/W	ME Operation
Blanking	0x0C	R/W	Blinking the screen
RPF	0x0D	R/W	Rotation picture function



Enable All OSD Protection

AllOSD Protection : 0x00										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D28	Unused
	Unused				OSDx				D27	OSD4 flag 1 : On ; 0 : Off
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D26	OSD3 flag 1 : On ; 0 : Off
	Unused								D25	OSD2 flag 1 : On ; 0 : Off
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8	D24	OSD1 flag 1 : On ; 0 : Off
	Unused								D23~D0	Unused
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0		
	Unused									

AllOSD Protection : 0x80									
1 Byte Data Length									
1st BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	D7~D4	Unused
	Unused				OSDx				D3	OSD4 flag 1 : On ; 0 : Off
									D2	OSD3 flag 1 : On ; 0 : Off
									D1	OSD2 flag 1 : On ; 0 : Off
									D0	OSD1 flag 1 : On ; 0 : Off

OSD # 1~4 Start Protection

OSD1_Start_Protection : 0x01 OSD2_Start_Protection : 0x02 OSD3_Start_Protection : 0x03 OSD4_Start_Protection : 0x04										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31	OSDx flag 1 : On ; 0 : Off
		Unused							D30~D27	Unused
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D26~D16	OSDx Left position
	OSD Left								D15~D11	Unused
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8	D10~D0	OSDx Top position
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0		
	OSDx Top								Left position Max : 1919	
									Top position Max : 1079	

OSD # 1~4 End Protection

OSD1_End_Protection : 0x05 OSD2_End_Protection : 0x06 OSD3_End_Protection : 0x07 OSD4_End_Protection : 0x08										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D27	Unused
	Unused								D26~D16	OSDx Right position
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D15~D11	Unused
	OSD Right								D10~D0	OSDx Bottom position
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8		
	Unused									
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	Right position Max : 1919	
	OSD Bottom								Bootom position Max : 1079	

Demo Window

Demo Window : 0x09										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D25	Unused
	Unused								D24	Demo Window 1 : On ; 0 : Off
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D23~D0	Unused
	Unused									
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8		
	Unused									
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0		
	Unused									

Demo Window : 0x89										
1 Byte Data Length										
1st BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	D7~D1	Unused
	Unused								D0	Demo Window 1 : On ; 0 : Off

MEMC Level

ME Level : 0x0A										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D29	Unused
	Unused				ME Level				D28~24	ME Level 0~F
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16		
	Unused									
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8		0 : Off 3 : Weak 8 : Normal D : Strong
	Unused									
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0		
	Unused								D23~D0	Unused

ME Level : 0x8A										
1 Byte Data Length										
1st BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	D7~D4	Unused
	Unused				ME Level				D3~D0	ME Level 0~F
										0 : Off 3 : Weak 8 : Normal D : Strong

GV Mode

GV Mode : 0x0B										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D25	Unused
	Unused								D24	1 : Graphic ; 0 : Video
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D23~D0	Unused
	Unused									
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8		
	Unused									
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0		
	Unused									

GV Mode : 0x8B										
1 Byte Data Length										
1st BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	D7~D1	Unused
	Unused								D0	1 : Graphic ; 0 : Video

Blanking (Enable/Disable)

Blanking : 0x0C										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D26	Unused
	Unused								D24	Blanking; 1 : On ; 0 : Off
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D23~D0	Unused
	Unused									
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8		
	Unused									
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	When the input signal is unstable, the screen should be blanked.	
	Unused									

Blanking : 0x8C										
1 Byte Data Length										
1st BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	D7~D1	Unused
	Unused								D0	Blanking; 1 : On ; 0 : Off

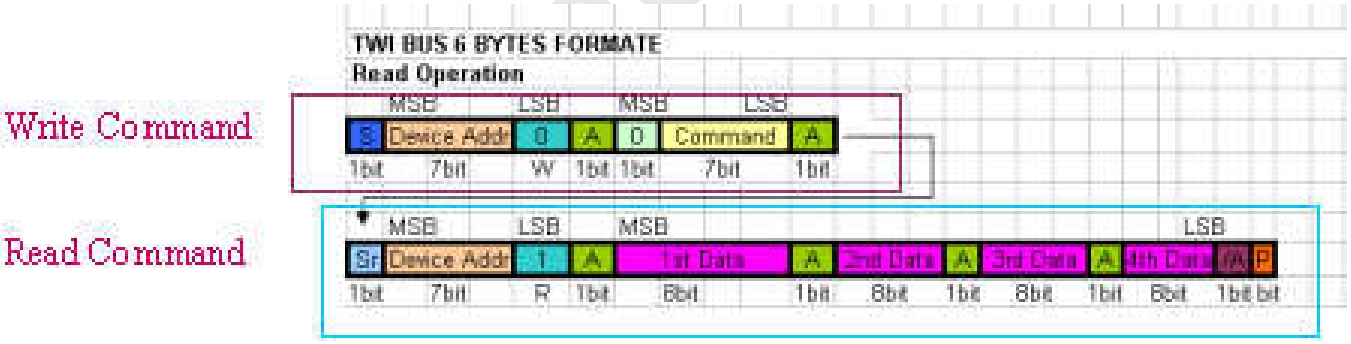
Rotation Panel Function

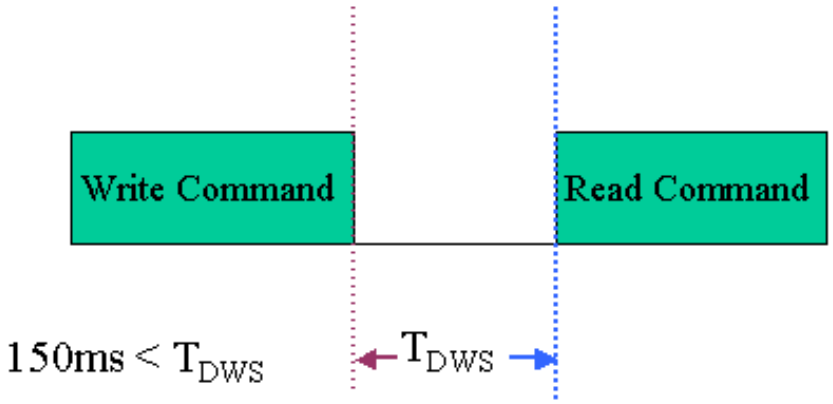
RPF : 0x0D										
4 Bytes Data Length										
1st BYTE DATA	D31	D30	D29	D28	D27	D26	D25	D24	D31~D26	Unused
	Unused								D24	Rotation; 1 : 180° ; 0 : 0°
2nd BYTE DATA	D23	D22	D21	D20	D19	D18	D17	D16	D23~D0	Unused
	Unused									
3rd BYTE DATA	D15	D14	D13	D12	D11	D10	D9	D8		
	Unused									
4th BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	0: Normal display 1: Rotation display	
	Unused									

RPF : 0x8D										
1 Byte Data Length										
1st BYTE DATA	D7	D6	D5	D4	D3	D2	D1	D0	D7~D1	Unused
	Unused								D0	Rotation; 1 : 180° ; 0 : 0°

A.6 TWO WIRE BUS REQUIREMENT

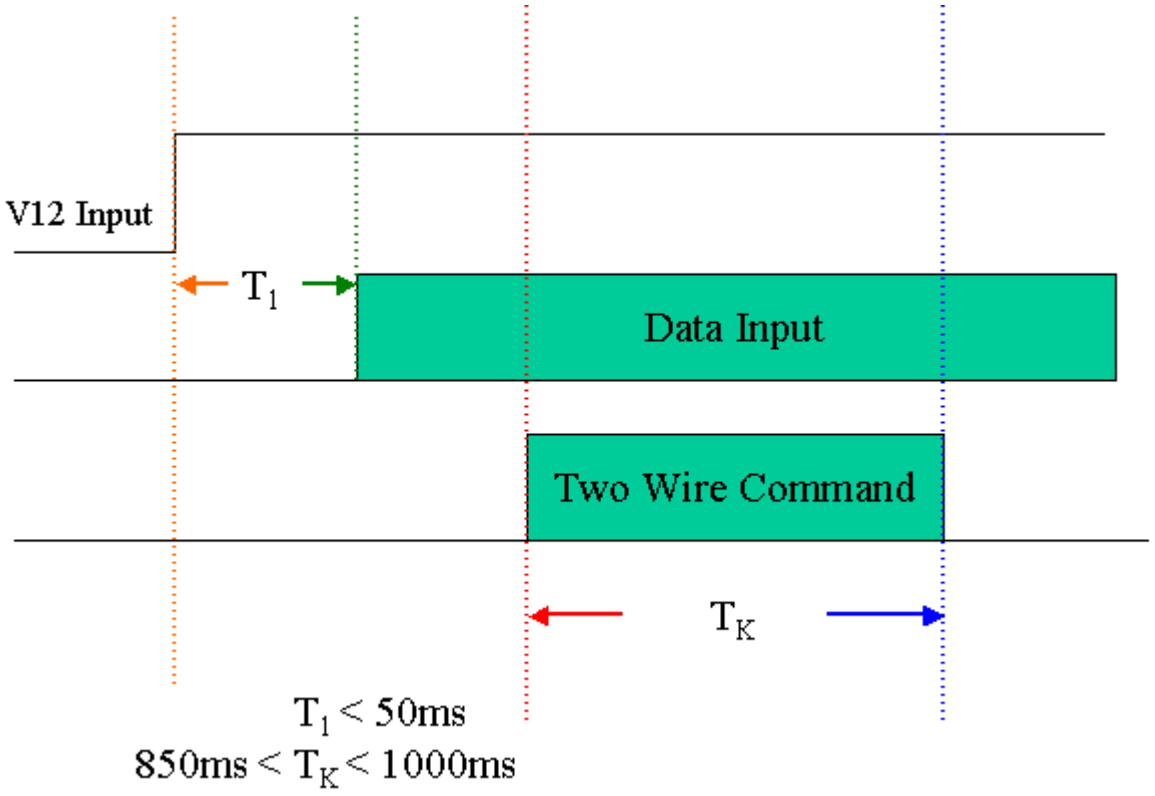
Symbol	Parameter	Condition	Min	Max	Unit
V_L	Input Low-voltage		0	0.7	V
V_H	Input High-voltage		2.7	3.3	V
t_r	Rise Time for both SDA and SCL		$20 + 0.1C_b$	300	ns
t_{cf}	Output Fall Time from V_{IHmin} to V_{ILmax}	10 pF < C_b < 400 pF	$20 + 0.1C_b$	250	ns
I_i	Input Current each I/O Pin	$0.1V_{CC}$ < Vi < $0.9V_{CC}$	-10	10	uA
C_i	Capacitance for each I/O Pin		NA	10	pF
f_{SCL}	SCL Clock Frequency		4	50	KHz
R_P	Value of Pull-up resistor	f_{SCL} ≦ 50KHz	3000	1000ns/C_b	Ω
t_{HDSTA}	Hold Time (repeated) STAR Condition	f_{SCL} ≦ 50KHz	4	NA	us
t_{LOW}	Low Period of the SCL Clock	f_{SCL} ≦ 50KHz	4.7	NA	us
t_{HIGH}	High Period of the SCL Clock	f_{SCL} ≦ 50KHz	4	NA	us
t_{SUSTA}	Set-up time for a repeated STAR Condition	f_{SCL} ≦ 50KHz	4.7	NA	us
t_{HDDAT}	Data hold time	f_{SCL} ≦ 50KHz	0	3.45	us
t_{SUDAT}	Data setup time	f_{SCL} ≦ 50KHz	250	NA	ns
t_{SUSTO}	Setup time for STOP Condition	f_{SCL} ≦ 50KHz	4	NA	us
t_{QLF}	Bus free time between a STOP and START Condition	f_{SCL} ≦ 50KHz	4.7	NA	us





A.7 THE TWO WIRE BUS SEQUENCE

I. Initial state



$T_1 < 50ms$

$850ms < T_K < 1000ms$

II. Stable state